## Gatekeepers Long Term Plan

## Year Two and Year Three

## 2 year programme starting in 2023

Two Year Cycle	First Year			Second Year		
Year 2 and Year 3	Autumn 23 Dinosaur Detectives	Spring 24 Once upon a time	Summer 24 Wonderland	Autumn 24 Remarkable Romans	Spring 25 Feel the force	Summer 25 A place called home
1		Sci	ence	1		
Living things and their habitats						
Plants (Y2)						
Animals, including humans (Y2)						
Uses of everyday materials						
Plants (Y3)						
Animals, including humans (Y3)						
Forces and magnets						
Light						
Rocks						
		Art an	d Design			
Use a range of materials to design and make products						
Draw, paint and sculpt						
Colour, pattern, texture, line, form, space and shape						
Create sketch books						
Great artists, architects and designers in history						
		Com	puting			
Understand, detect and correct errors in algorithms						

No all and Journal to a sure of the						
Design/write programs						
Collect, analyse, evaluate and						
present data						
Use search technologies						
Computer networks						
E-Safety						
		Design and	Technology			
Design						
Make						
Evaluate						
Develop/apply technical knowledge						
Cooking, nutrition, preparation,						
where foods come from						
			Geogra	phy		
Europe (physical and human)						
North and South America						
(physical and human)						
Study UK (physical and human)						
Latitude and longitude						
Time zones						
Equator, hemispheres, tropics and						
polar regions						
Maps, atlases, globes, digital maps						
Compass direction						
Ordnance survey maps						
Fieldwork						
	History					
Changes within living memory						
Changes outside living memory						
Significant individuals (national)						
Significant individuals						
(international)						

Significant events (national)				
Significant events (international)				
Changes in Britain: Stone Age to				
Iron Age				
Roman Empire: impact on Britain				
A local history study				
Non-European civilization society				
study				
	M	usic		
Play and perform solo and				
ensemble				
Improvise				
Compose				
Listen and appreciate				
Musical notation				
Live and recorded music from				
different traditions and from				
great composers and musicians				
History of music				
	 ſ	PE		
Master basic movements				
Participate in team games				
Attack and defend				
Athletics				
Gymnastics				
Dance				
Outdoor and adventure activities				
	 Foreign Language (s	spring term onwards	)	
Listen, join in and respond				
Songs and rhymes linking spelling,				
sound and meaning				
Conversation				
Speak in basic sentences				

Pronunciation and intonation		
Oral presentation		
Appreciate stories, songs and		
rhymes		
Write phrases from memory and		
adapt to create new sentences		
Describe people, places, things		
and actions		
Basic grammar structures and		
comparisons to English		